Curriculum Plan

| | Autumn 1 | Autumn 2 | Spring 1 | Spring 2 | Summer 1 | Summer 2 | |
|--|--|--|---|--|--|--|--|
| Topic | 7.1 Introduction to school IT facilities and Office 365 | 7.1 Introduction to school IT facilities and Office 365 | 7.2 Data handling with spreadsheets | 7.3 Introduction to programming with Scratch | 7.3 Introduction to programming with Scratch | 7.3 Introduction to programming with Scratch | |
| Objectives | 1. Get familiar and be able to use school network and Office 365 facilities. | Able to use word processing software to create documents. Learn how to touch type. | Identify parts of a spreadsheet and their purpose. Recognise different types of data: text and number. Create, edit and format spreadsheets | 1. Know the definition of terms: Algorithms, flowchart and programs 2. Understand that users can develop their own programs using a programming environment 3. Be able to creating and debugging basic programs using Input, Output statements, arithmetic operators and variables | 4. Able to use basic and some advanced programming techniques. 5. Develop ability to write efficient self-identifying and self-documented code 6. Recognise the need to test, evaluate and maintain the solutions. | Identify a project idea and carry out analysis Develop the solution Testing, evaluating and refining | |
| Knowledge / Skills to be acquired | Logging in to the school network and emails and strong passwords, AUP Using Office 365 facilities Organisation, copying, moving, saving, deleting, downloading, Printing | Word processing skills Touch typing | Entering data, formatting cells. Entering basic formulae and functions Conditional formatting | Programming terminology Create and debug programs in Scratch | Programming techniques: sequence, selection and repetition. Learn and use advanced programming techniques: subroutines Write efficient self-identifying and self-documented code Test, evaluate and refine programs | Analyse a project idea Create a mock up for the project and plan the code Develop the project Test, evaluate and refine the project | |
| Assessment and consolidation opportunities | Create, move, delete, cut, copy, paste, save folders and sub folders | Create, edit and format and print documents Speed test | Create, edit and format spreadsheets | Define programming terms Write, complete and debug programs | Write programs using a range of techniques. Test and evaluate programs | Analyse, design, develop, test, evaluate and refine a software project. | |

| Links with prior / subsequent learning (interleaving / synoptic elements) | • | Office 365 facilities | • | Features of application software | • | Use a suitable function or formulae Features of application software Functions and programming statements | • | Use of functions and formulae in Spreadsheets Programming in text based languages like Python | • | Programming in text based languages like Python Software development process | Software development process |
|---|---|--|---|----------------------------------|---|---|---|---|---|---|--|
| Literacy / numeracy skills | • | Meaningful names for folders, documents and IT components Dictionary words and passwords | • | Word processing Touch typing | • | Nature of data Types of data Mathematical functions and formulae | • | Syntax of a language Arithmetic operations | • | Keywords and terminology Test data Nature of data | Keywords and terminologyTest data |